

# A Novel Adam Hypertuned Artificial Neural Network Using Autoencoder Network Approach to Improve Software Defect Prediction Accuracy

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#### **ABSTRACT**

Defect prediction is a very active area in the software engineering field. It is crucial to bridge the gap between software engineering and data mining to ensure the programme's success. Predicting software flaws helps find faults in the code before testing is done. Cluster analysis, statistical approaches, mixed algorithms, neural network-based metrics, black box testing, white box testing, and machine learning are only some of the methods used to investigate the software effect area while trying to forecast defects in software. In order to improve the accuracy of deep learning classifiers for defects forecasting, this study makes a novel contribution by using feature selection for the first time. This research was conducted with the hope of enhancing the accuracy with which errors may be predicted in five NASA data sets: CM1, JM1, KC2, KC1, and PC1. Here initially the data was retrieved and processed using rounded mean regressor interpolation approach. Then for selecting feature information grain methodology was used. Dimensionality Component Analysis (DCA), Self-Regulating Component Analysis (SRCA), and Non-Negative Linear Matrix Factorization (NNLMF) were used to extract features from the recovered data. In order to improve upon previous techniques of defect prediction, we combine the factorization selection approach with the deep learning-based adam hypertuned ANN using autoencoder method. All of the tests were run in a python environment. This research shows that, in comparison to the currently used mechanisms, defect prediction accuracy may be increased by the application of feature selection.

**Keywords:** Software Defect, deep learning, feature extraction, adam hypertuned ANN using autoencoder network

## 1. INTRODUCTION

Software has become an important part of modern technology to the point where almost every business needs some kind of software [1]. But if software bugs are common, the main reason for making it is defeated, and it loses trust and dependability [2], ally We live in a time when software is very important. Software that has a lot of bugs hurts its trustworthiness and dependability [3, 4]. Customers were unhappy with the programme because of this, which hurt the company's reputation [4, 5]. If faults are found early on in the software development process, resources can only be put towards the parts of the software that need them. As a result, software defect prediction (SDP) is one of the most important parts of the software industry's growth in making good software. Finding bugs in software early on will save time, money, and other resources for businesses. A lot of people are interested in machine learning (ML) models lately because they can help predict software departure [6]. This had to be done so that software goods could be delivered on time and the best use of the resources was made [7]. But software datasets that aren't fair and have a lot of dimensions have made it hard for ML-based models to work well [8]. When looking at binary problems [9], accuracy has been found to be a good way to compare models. However, if there are a lot more instances of one class than another, the accuracy of such a model won't work well. If there are 10 faults out of 100 cases and 90 instances do not have any defects, the evaluation results will be different when an ML-based model is learned on data that is not fair. Without a doubt, the findings will favour the middle-class group. In real life [10, 11], imbalance is a problem that comes up a lot. This method can be used to deal with big datasets that have a lot of traits that classifiers need to choose from before they can make predictions or put the datasets into groups [12]. This is used to find the most important factors that can greatly help in accurately predicting software flaws using different machine learning-based models. Using feature selection methods, you can get rid of the duplicates in a dataset. The classifiers will then get rid of the dataset's non-independent features [13]. The feature selection method will make it easier to get rid of factors that aren't needed or are used more than once in datasets that are used to predict software defects [14]. Picking the right features is a

big part of predicting software bugs. The way this classifier is used has a big effect on how well predictions are made, so it's important to use the right feature selection classifier to reduce the number of dimensions. In order to predict software bugs, this study suggests Dimensionality Component Analysis, Self-Regulating Component Analysis, and Non-Negative Linear Matrix Factorization. Before the feature extraction methods were used, the information grain-based feature selection was used to make the dataset less complicated. Finally, Adam's hypertuned ANN with an autoencoder network predictor was used on the software defect datasets to make predictions about software defects. Using feature selection to lessen the large dimensionality of the software fault dataset is one of the study's main achievements.

(ii) The uneven cases in the dataset were dealt with using the preprocessing method. (iii) Adam's hypertuned ANN with the autoencoder network method was used to correctly identify the flaws and predict software defects.

This article subsequent parts are organized as follows. In Section II, we provide relevant prior works; in Section III, we present the problem statement; in Section IV, we present the implemented proposed approach of software defect detection; and in Section V, we present the results and discussion . The article came to a conclusion in Section VI.

#### 2. RELATED WORKS

"Machine learning (ML) models have been used by several researchers to address binary classification problems in diverse domains, such as rainfall prediction [15, 16], sentiment analysis [17-19], network intrusion detection [11, 20-22], and software defect prediction [1, 2, 4, 23–25]. This research examines many publications pertaining to the Social Development Paradigm (SDP). The investigation conducted by the authors in reference [26] included a comprehensive examination of machine learning-based models used to software defect prediction (SDP). The study utilised twelve meticulously curated datasets sourced from NASA to evaluate the effectiveness of several classifiers. The used algorithms include of Support Vector Machine (SVM), K-Nearest Neighbour (KNN), Naïve Bayes (NB), Radial Basis Function (RBF), Decision Tree (DT), Multi-Layer Perceptron (MLP), and Random Forest (RF). The performance criteria used in evaluating the analysed models include recall, accuracy, receiver operating characteristic (ROC), Matthews correlation coefficient (MCC), and F1score. The experimental findings indicate that the RF classifier exhibited superior performance in comparison to other classifiers, with the SVM model ranking second. In a comparable study, the researchers in [27] used an ensemble classification model subsequent to using feature selection techniques to mitigate the inclusion of irrelevant characteristics in the dataset utilised for model evaluation. The suggested model was implemented in a binary dimension, using feature selection in conjunction with the classifier. Additionally, the model was applied without utilising the feature selection approach. The NASA datasets were used in conjunction with a range of performance indicators to assess the effectiveness of the suggested models. The outcomes of the model are contrasted with other cutting-edge used forecasting techniques. The findings demonstrated significant enhancements on some datasets; nevertheless, the model exhibited suboptimal performance when confronted with unbalanced class datasets due to inadequate resolution of the underlying problem by the suggested approach. In this study, the authors of reference [28] put forth six classifiers for Semantic Dependency Parsing (SDP) approaches. These classifiers use Principal Component Analysis (PCA) as a means of reducing the dimensionality of the features. The specific algorithms utilised in this study are Holographic Networks, Layered Neural Network, Logistic Regression (LR), and Discriminant Analysis. The performance parameters included in this study are the Misclassification Rate, Verification Cost, Predictive Validity, and Achieved Quality. The outcomes of the presented models demonstrated a perfect accuracy rate of 100%, particularly the model that used Principal Component Analysis (PCA) for reducing dimensionality, exhibiting no errors. In their study, the authors in reference [4] conducted an empirical evaluation of SDP models by using several ensemble approaches with boosting capabilities on three publicly available JAVA projects. The models are assessed using stable performance criteria such as Area Under the Curve (AUC), Balance, and G-Mean. The resampling techniques were used in the JAVA projects, using four ensemble classifiers. The use of resampling methods resulted in improved performance of classifiers in comparison to classifiers that did not employ resampling techniques. This finding demonstrates that the use of resampling techniques has a substantial influence on the performance of ensemble classifiers. Specifically, as compared to traditional boosting classifiers, the implementation of resampling techniques has led to significant improvements in the performance of the SDP models. Among the resampling algorithms used, RUSBoost had superior performance, followed by MSMOTEBoost, while SMOTEBoost demonstrated the least favourable outcomes. In a separate investigation conducted by [1], a model was proposed that utilises several ensemble learning techniques to forecast software module defects. The suggested system integrates a combination rule for ensemble models that incorporates both linear and non-linear approaches. The design and execution of the research used publicly accessible software defect datasets. The system under consideration shown a notable ability to accurately forecast software problems, yielding consistent and dependable outcomes across the various datasets used for performance assessment. The prediction at level l, denoted as Pred(1), was then used in the ensemble classifiers to assess the extent of the findings' comprehensiveness. The findings indicate that the average relative inaccuracy of the quantity of modules inside a dataset is either less than or equal to a specified threshold value, denoted as "I". The present research and assessment, using the metric, have substantiated the efficacy of the suggested approach in accurately predicting software defects. The performance of ensemble approaches shown improvement in comparison to the single fault prediction method for the prediction of software problems. The primary

contribution of the approach is in its ability to rapidly detect software flaws by effectively using testing resources. In their study, the authors introduced a model for SDP that encompasses four distinct stages: (i) feature selection, (ii) pre-processing, (iii) classification, and (iv) reflection of outcomes, as documented in reference [23]. The use of a feature selection model was employed to exclude unnecessary features from the dataset prior to the application of ensemble learning classifiers. The authors used the NASA MDP datasets that had been cleansed for the purpose of implementing the suggested model. Multiple performance criteria, including as accuracy, F1-score, Matthews correlation coefficient (MCC), and receiver operating characteristic (ROC), are used to evaluate the model. The model underwent testing on each dataset in order to compare and determine the greatest scores among the six datasets. A comparative analysis was conducted between the suggested model and ten other supervised classifiers. The search techniques and outcomes of the proposed system demonstrated superior performance in comparison to all other classifier approaches. In a scholarly investigation conducted by the authors [29], the use of Support Vector Machines (SVM) was presented as a means to forecast software errors. To develop the model, NASA datasets were employed. The suggested framework was evaluated in comparison to various models, including logistic regression (LR), k-nearest neighbours (K-NN), random forest (RF), naive Bayes (NB), radial basis function (RBF), and multilayer perceptron (MLP). The findings indicate that the suggested technique exhibited superior performance compared to certain categorization methods used for performance evaluation. The authors in reference [30] have shown the significance of feature selection in SDP systems by demonstrating that some parameters or features possess more relevance compared to others. The artificial neural network (ANN) is equipped with feature selection techniques to facilitate the deployment of the framework. The chosen characteristics are used in order to make predictions on the SDP via the implementation of ANN classifiers. The performance of the suggested technique was evaluated using the Gaussian Kernel Support Vector Machine (SVM) and the JM1 NASA dataset. Based on the outcomes obtained from the suggested model, it can be concluded that the Support Vector Machine (SVM) exhibited superior performance compared to the other model in the classification of defects in the twofold scenario. The authors in reference [31] used a hybrid approach that combined a Genetic Algorithm (GA) with a Deep Neural Network (DNN) for solving the Semi-Definite Programming (SDP) problem. This approach was evaluated using many datasets sourced from the PROMISE repository. The Hybrid Genetic Algorithm (GA) is used for the purpose of feature selection in order to identify the most effective characteristics for the model. Additionally, the Deep Neural Network (DNN) is utilised to carry out the prediction of the system. The outcomes of the suggested model shown superior performance compared to other methodologies used for evaluating the model's efficacy. Based on previous studies, it has been shown that the presence of unbalanced software data might impede the effectiveness of models, resulting in inaccurate interpretations of outcomes. Additionally, datasets with a large number of features can diminish the efficiency of ensemble methods. Hence, this research presents a hybrid model that encompasses feature selection, data normalizations, and XGBoost algorithm for the purpose of classifying software products and predicting the presence of flaws inside them.

## 3. PROPOSED WORK

This work examines the efficacy of the proposed learning classifiers in the context of software defect prediction, using benchmark datasets from NASA. Each dataset has many characteristics in addition to a predefined output class. The output or target class is determined by prediction using other accessible features. The characteristic that is being predicted is referred to as the dependent attribute, whereas the other attributes utilized to forecast the dependent attribute are referred to as independent attributes. The datasets used for this research consist of a dependent characteristic that is characterized by values of either "Y" or "N". The symbol "Y" denotes the presence of defects in a particular software instance or module, whereas the symbol "N" indicates the absence of defects. This study use a total of five datasets sourced from NASA for experimental purposes. The datasets include CM1, JM1, KC1, KC2, and PC1, as shown in Table I. Each dataset that has been chosen reflects a software system developed by NASA. These datasets consist of several metrics that are strongly associated with software quality. The suggested method architecture was illustrated in figure 1.

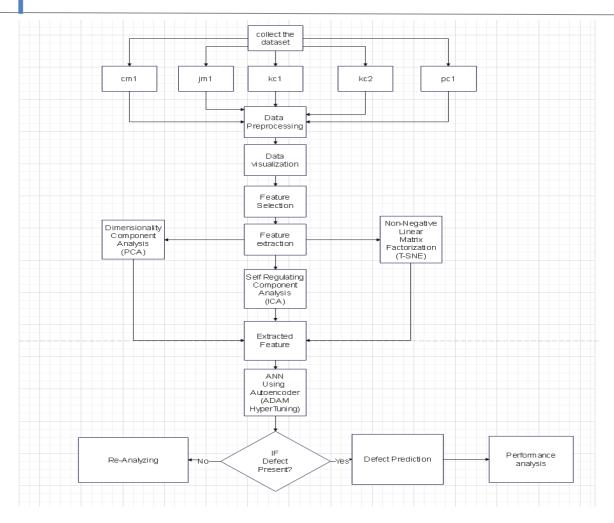


Figure 1 Schematic representation of the suggested methodology

Non-Defective **Dataset Attributes** Modules **Defective Defective** (\%) 42 CM<sub>1</sub> 38 327 285 12.8 JM1 22 7,720 1,612 6,108 20.8 KC1 22 1,162 294 868 25.3 KC2 194 40 36 158 18.5 PC1 38 679 55 624 8.1

Table 1 Description of the dataset

# 3.1 Data preprocessing

In order to get suitable data for the proposed Software Development Process (SDP) framework, many pre-processing processes were performed on the dataset provided by NASA. The below procedures are undertaken to modify the dataset used for the purpose of this investigation:

(i) The elimination of duplicated instances refers to the identification and removal of software modules that possess identical class labels and software metric values, particularly in cases when these instances are associated with faulty labels. In the context of a practical issue, this scenario is very conceivable. Unfortunately, machine learners may have severe consequences when encountering multiple instances, which may lead to overoptimistic results if these instances are correctly categorised as part of the test data. Misclassifying these presentations as part of the test data might lead to excessively negative outcomes.

Moreover, this phenomenon might lead to a significant increase in the duration of the training process, hence impeding the enhancement of the models and classifiers' performance. Therefore, it is essential to eliminate duplicate instances inside the datasets.

(ii) Relocation of Misplaced Labels: It is common to encounter several instance values associated with different software metrics. Multiple missing values might occur for a given occurrence, particularly when data collection was conducted in a casual manner, due to many factors. It has become more common for instances to be unable to meet the input requirements of the proposed model due to the presence of missing data that need to be processed. In the present research, in the event of any missing value, it is deemed appropriate to substitute such value with the mean of the corresponding measure. For example, let us consider a scenario where both  $nt_{99}$  and  $nt_{100}$  are absent. In this case, we have a metric mt and its corresponding explanations  $\{nt_1, \ldots, nt_{100}\}$ . The two missing numbers may be substituted by using Equation (1).

$$nt_{99} = nt_{100} = \frac{1}{98} \sum_{i=1}^{98} nt$$
 (1)

(iii) Data Standardization: The values of different software metrics exhibit significant variations in magnitude, necessitating the use of data normalisation techniques to standardise these metrics. The research used the widely utilised min-max normalisation approach to convert all values and normalise the data within the range [0,1].

The metric x exhibits a one-to-one relationship with the maximum and minimum values, which are represented as max(y) and min(y) respectively. The computation of the value  $\tilde{x}_i$  for each value of  $y_i$  of metric y is possible.

$$\tilde{y}_i = \frac{y_i - \min(y)}{\max(y) - \min(y)} \tag{2}$$

Subsequently, the raw data undergoes preprocessing. Data visualization refers to the systematic procedure of generating a visual depiction of data with the objective of enhancing comprehension of its underlying information. The evaluation of quality within visualization methods lacks a well-defined mathematical standard. The data is presented in a visually accessible style that highlights distinct bits of information.

#### 3.2 Feature selection

The entropy-based selection approach known as Information Gain (IG) includes the computation of gain (y, A) from the output data that is categorised by feature A. The representation of the Information Gain (y,A) is as follows,

gain 
$$(y, A)$$
 = entropy  $(y) - \sum_{c \in \text{vals } (A)} \frac{y_c}{y}$  entropy  $(yc)$  (3)

The variable (A) represents the range of potential values for characteristic A, with Yc denoting the subset of y in which A has a cumulative total of c. Moreover, Eq. (3) governs the calculation of the overall entropy of variable y, which is afterwards used for the purpose of data segregation, specifically with respect to feature A.

The determination of the threshold value may be done independently or by using a predetermined value of 0.05. The final feature's threshold value was obtained by calculating the average of each data frequency.

The procedure for assessing the variety of data groups entails the reduction of information value by means of calculating the average of associations, followed by the summation of the obtained outcomes. The technique used in this context is often referred to as standard deviation, which quantifies the extent to which the measured data deviates from the mean value. The present research utilises the data group as a measure of the informational significance of each characteristic inside a given dataset, as determined by the use of Equation (4).

$$S = \sqrt{\frac{d\sum_{i=1}^{d} x_i^2 - (\sum_{i=1}^{d} y_1)^2}{n(n-1)}}$$
 (4)

In the given context, S represents the standard deviation, x denotes the average value of the IG (Information Gain), xi signifies the rate of x to i, and n represents the total number of features used in the dataset.

#### 3.3 Feature extraction

The total number of features may be specified as an input for three distinct feature selection methods, which are outlined below,

### 2.3.1 DCA

By using the DCA technique on  $X_{\rm aug}$ , the DCs (Dynamic Connectivities) may be derived using the usual DCA process. The dimension of the resulting DC is  $1 \times (N_{\rm input} + N_{\rm class})$ . To decrease the input dimension to  $N_{\rm feature} < N_{\rm input}$ , we choose for  $N_{\rm feature}$  discriminant components (DCs) that effectively capture the  $N_{\rm feature}$  biggest variances. Within the context of this discourse, the variable W is defined in the following manner.

$$W_{\text{Sort}} = \begin{bmatrix} DC_1^T & DC_2^T & \cdots & DC_{N_{\text{feature}}}^T \end{bmatrix}$$

$$= \begin{bmatrix} W_{\text{input}} \\ W_{\text{class}} \end{bmatrix}$$
(5)

In this context, the superscript T denotes the transposition operation applied to a matrix. The size of  $DC_i$  is  $1 \times (N_{input} + N_{class})$ , whereas the dimension of  $W_{sort}$  is  $(N_{input} + N_{class}) \times N_{feature}$ . The terms  $W_{input}$  and  $W_{class}$  refer to the input and the class, respectively, within the context of the enhanced input.

The modified data on the feature space may be obtained by multiplying the  $W_{\rm sort}$  with the augmented data  $X_{\rm aug}$ 

$$\begin{split} X_{\text{feature}} &= [X \quad C(X)] \times \begin{bmatrix} W_{\text{input}} \\ W_{\text{class}} \end{bmatrix} \\ &= X \times W_{\text{input}} + C(X) \times W_{\text{class}} \end{split} \tag{6}$$

The equation mentioned above cannot be applied to data instances with unknown class labels, since it relies on the presence of the class label C(X). Based on the observation that the factors of matrix W in the k-th column and j-th row (where k ranges from 1 to  $N_{input}$  and j ranges from 1 to  $N_{feature}$ ) are much lower compared to the other factors of W, we may derive the following approximate equation for the calculation of  $X_{feature}$ .

$$X_{\text{feature}} \cong X \times W_{\text{input}}$$
 (7)

The aforementioned equation has the capability to be used for any variable X, regardless of its unknown classification, in order to get the matching value inside the feature space.

#### 2.3.2 SRCA

The SRCA method is a computer methodology used for nonlinear feature extraction. It involves subdividing a signal into its statistically independent components, often known as ICs. The study employs SRCA as a method for lowering the dimensionality of the original features and extracting the essential independent characteristics from the provided signal. The ICs of a dataset are determined by the execution of the subsequent mathematical calculation.

1. Let us consider a scenario where there are n linear vectors that are obtained from a combination of  $N_1, N_2, ..., N_k$ , each of which represents k observations. Likewise, the source vector x is constructed using the elements  $x_1, x_2, ..., x_k$ . The weighted matrix, designated as W, is represented by components  $a_{i,j}$ . The mixing model may be expressed as follows.

$$N = Wx \tag{8}$$

The model may also be written with the segments of the matrix W represented by the symbols  $a_i$ .

$$N = \sum_{i=1}^{n} a_i x_i \tag{9}$$

SRCA is the name of the factual model represented by Eq. (9). SRCA's status as a generative model is therefore confirmed. This means that it shows how the things that viewers see are made via a process of combining various elements of  $x_i$ .

2. Then, by evaluating the matrix W, we can obtain the IC defined by its inverse, say A.

$$N = Ax \tag{10}$$

where W and A are complementary opposites of one another.

In this study, the characteristics are retrieved in order to carry out the SRCA calculations.

#### 2.3.3 NNLMF

In the context of a vector  $\bar{v}$  containing N high-dimensional points  $z_1, z_2, \cdots z_n$ , the calculation of the Euclidean distances between any two points  $z_i$  and  $z_j$  inside the vector  $\bar{v}$  is used to derive a conditional probability  $P_{j|i}$ . This conditional probability serves as a measure of resemblance between the point  $z_i$  and the point  $z_j$ . To clarify, the conditional probability  $P_{j|i}$  denotes the chance that the point  $z_i$  would choose  $z_j$  as its neighbour, assuming that the probability density of the features follows a normal distribution (Gaussian) and is centred at the point  $z_i$ . Therefore, the conditional probability exhibits an increase when considering neighbouring data points, however for data points that are far apart,  $P_{j|i}$  becomes almost negligible. Mathematically, the conditional probability  $p_{j|i}$  may be denoted as such,

$$p_{j|i} = \frac{\exp\left(-\|z_i - z_j\|_2/2\sigma_i^{-2}\right)}{\sum_{k \neq i} \exp\left(-\|z_i - z_j\|^2/2\sigma_i^{-2}\right)}$$
(11)

where  $\sigma_i$  is the mean of the Gaussian distribution centred at the position  $x_i$ .

The conditional probability of a point being next to itself is 0 since the method focuses on representing pairwise similarities  $P_{i|i} = 0$ .

A conditional probability,  $q_{j|i}$  may be derived to characterise the similarities between the map feature points  $y_i$  and  $y_j$ , which are the low-dimensional analogues of the high-dimensional  $z_i$  and  $z_j$ , respectively.

$$q_{j|i} = \frac{\exp(-\|z_i - z_j\|_2)}{\sum_{k \neq i} \exp(-\|z_i - z_j\|^2)}$$
(12)

Since this method is solely interested in simulating pairwise similarities, the conditional probability  $q_{i|i}$  is similarly zero  $(q_{i|i}=0)$ .

In order to obtain a low-dimensional representation of the data that minimises the discrepancies between  $p_{j|i}$  and  $q_{j|i}$ , the dimensionality reduction mapping is performed. The gradient descent technique is used frequently in NNLMF to achieve this for a certain cost function C, such that

$$C = \sum_{i} KL(P_i \parallel Q_i) = \sum_{i} \sum_{j} p_{j|i} \log \frac{p_{i|i}}{q_{i|i}}$$
(13)

The Kullback-Leibler divergence function of  $P_i \parallel Q_i$  is denoted by  $KL(P_i \parallel Q_i)$ . The Kullback-Leibler divergence, denoted as  $KL(P_i \parallel Q_i)$ , is the distance between two discrete probability distributions  $P_i$  and  $Q_i$ , and it is defined as,

$$KL(P_i \parallel Q_i) = -\sum_{x \in X} P_i(z) \log \left(\frac{Q_i(z)}{P_i(z)}\right)$$
 (14)

This is equivalent to

$$KL(P_i \parallel Q_i) = \sum_{x \in X} P_i(z) \log \left(\frac{P_i(z)}{Q_i(z)}\right)$$
 (15)

The expectation of the logarithmic difference between  $P_i$  and  $Q_i$  is given by Equation (5) above. Any random continuous variable x in  $P_i$  and  $Q_i$  may be treated in the same way.

$$KL(P_i \parallel Q_i) = \int_{-\infty}^{\infty} p_{j|i}(z) \log \left( \frac{p_{j|i}(z)}{q_{j|i}(z)} \right) dz$$
 (16)

where  $p_{i|i}$  and  $q_{i|i}$  are the distributions of likelihoods of  $P_i$  and  $Q_i$ .

The Kullback-Leibler divergence function may be rewritten as when  $P_i$  and  $Q_i$  are evaluated over continuous sets X and P.

$$KL(P_i \parallel Q_i) = \int_Z \log\left(\frac{dP_i}{dQ_i}\right) dP_i$$
 (17)

where  $\frac{dP_i}{dQ_i}$  in (7) is a derivative of Radon and Nikolayevich Nikodym of  $P_i$  with respect to  $Q_i$ .

By using the chain rule for factorization, we can rewrite (17) as

$$KL(P_i \parallel Q_i) = \int_X \log \left(\frac{dP_i}{dQ_i}\right) \frac{dP_i}{dQ_i} dQ_i$$
 (18)

It is commonly agreed that the entropy of  $P_i$  with respect to  $Q_i$  is given by the preceding equation.

If we have two absolutely continuous probability densities  $p_{j|i}$  and  $q_{j|i}$  such that  $p_{j|i} = \frac{dP_i}{d\mu}$  and  $q_{j|i} = \frac{dQ_i}{d\mu}$ , then the Kullback-Leibler divergence from  $Q_i$  to  $P_i$  is given by for every measure on the set z.

$$KL(P_i \parallel Q_i) = \int_{z} \log \left( \frac{p_{jii}}{q_{jii}} \right) d\mu \tag{19}$$

Recursively using a gradient descent algorithm, the following form is used to minimise the cost function in (19):

$$\frac{\delta C}{\delta y_i} = 2 \sum_{j} (p_{j|i} - q_{j|i} + p_{i|j} - q_{i|j}) (z_i - z_j)$$
 (20)

 $z_i$  and  $z_i$  are located at different coordinates on a map.

In order to update the map's coordinates at each iteration, the factorised gradient is added to an exponentially decaying sum of prior gradients. The specified formula controls this update

$$z^{t} = z^{(t-1)} + \beta \frac{\delta C}{\delta y_{i}} + \alpha(t) \left( z^{(t-1)} - z^{(t-2)} \right)$$
 (21)

where  $z^t$  represents the gradient value at iteration t is denoted as  $\beta$ , the learning rate is represented by  $\alpha$ , and  $\alpha(t)$  is a substantial momentum factor that is included into the gradient to enhance the identification of local minima.

It is crucial to note that the computational complexity of Non-Negative Matrix Factorization is of the order O(N^2). Nevertheless, the application of the cost function (Equation (3)) of NNLMF is constrained due to its quadratic scaling with respect to the number of objects N. Consequently, it is only suitable for datasets containing a small number of input objects, typically in the range of a few thousand. As the size of datasets increases, it is anticipated that the learning process would experience a decrease in speed, while the memory needs will see an increase. Due to recent advancements in high-end computer technology and its increased affordability, the execution of NNLMF on extensive datasets may now be accomplished within a matter of minutes.

# d. Defect prediction

The features obtained from the three different methodologies are separately given as a input to this optimized classifier. The current study is centred on the proposition of an adam hypertuned ANN with an autoencoder. The outputs of the routes are combined and then fed into another pathway, which utilises a distinct set of network layers, in order to get the ultimate output.

The use of autoencoders in the hyperparameter tuning of ANNs is grounded on the widespread adoption of ANNs as a prominent architecture for data processing. Typically, this neural network model takes into account the characteristics derived from the dataset. The proposed architecture utilises a dataset containing features denoted as  $f_k$  (k = 1,2,3,4....), where k represents the index of the network layer.

Every layer consists of a set of neurons and an activation function. The characteristics are convolved using several network layers, referred to as convolutional pathways, and the resulting output of these convolutional routes is then concatenated to get the final resultant output.

A network consisting of several layers, with a certain number of layers denoted as "l", and an encoder function  $\sigma_l$ 

Step 1: To ascertain the output of the Hidden layer, it is necessary to determine its corresponding values  $h_l = \sigma_l(W_l^T h_{l-1} + b_l)$  and the network  $\hat{\mathbf{z}} = \mathbf{h}l$ 

Step 2: Compute the gradient 
$$\delta = \frac{\partial \varepsilon(z_l \hat{z}_l)}{\partial y}$$

for 
$$i \leftarrow l$$
 to 0 do

Regarding the computation of the current layer gradient:

$$\frac{\partial \varepsilon(z,\hat{z})}{\partial W_l} = \frac{\partial \varepsilon(z_l \tilde{z}_l)}{\partial h_1} \frac{\partial h_1}{\partial W_1} = \delta \frac{\partial h_1}{\partial W_1}$$

$$\frac{\partial \varepsilon(z,\hat{z})}{\partial b_l} = \frac{\partial \varepsilon(z_l (\tilde{z}_l))}{\partial h_1} \frac{\partial h_1}{\partial b_1} = \delta \frac{\partial h_1}{\partial b_1}$$

$$(22)$$

Apply gradient descent using 
$$\frac{\partial \varepsilon(z,\bar{z})}{\partial w_l} = \frac{\partial \varepsilon(z,\bar{z})}{\partial b_l}$$

Step 3: The gradient is propagated backwards to the lowest layer.

$$\delta \leftarrow \frac{\partial \varepsilon(z_{l}\bar{z}_{l})}{\partial h_{1}} \frac{\partial h_{1}}{\partial h_{l-1}} = \delta \frac{\partial h_{1}}{\partial h_{l-1}}$$
 (23)

Step 4: In the above experimental setup, the hyperparameters of the model A are fine-tuned for each batch of  $z_i$ , with the corresponding target variable  $y_i$ .

$$\widehat{z_i} = Z(\theta, x); 
\theta = \theta - \eta \cdot \frac{1}{M} \sum_{i=1}^{M} \frac{\partial \varepsilon(z_i \widehat{z_i})}{\partial \theta}$$
(24)

Table 2 Hyperparameters of the suggested framework

Hyperparameters	
"Number of layers	16
Activation function	ReLU

Optimizer Adam

Batch size 32,64,128

Learning rate 0.00010

Loss function Mean\_squared\_error"

The Adam divisive algorithm is a well-known adaptive learning rate optimisation approach. The optimisation technique under consideration was especially devised for the purpose of enhancing deep learning methodologies. The algorithm's main use lies in its capacity to ascertain personalised adaptive learning rates for a diverse array of factors. The nomenclature of the method is derived from its procedure of adaptive moment estimation. In a deep neural network, the learning rate for each weight is improved separately by using first- and second-moment gradient estimations. The concepts of mean and variance may be seen as the first and second moments, respectively. The Adam optimisation approach employs exponentially weighted moving averages to estimate the moments inside each batch throughout each iteration. The selection rule for the divisive parameter value of the Adam optimizer may be used to elucidate certain mathematical calculations. This rule is outlined as follows:

$$E = \{R_1, R_2, R_3, \dots, R_n\}$$
 (25)

The tuning rule is defined as follows

$$V_{j}(E_{i}) = \begin{cases} z_{j,i} & (1 \le j \le m, 1 \le i \le n) \\ & (1 \le j \le m, 1 \le i \le n) \end{cases}$$
 (26)

The last stage of the procedure is modifying the learning rate for each parameter by using moving averages. To determine the weighted value update, we may use Equation (27).

$$U_t = U_{t-1} - \alpha \frac{N_t}{\sqrt{\overline{U_t}} + \epsilon} \tag{27}$$

The default value for  $\alpha$ , denoted as the learning rate or step size, is set to  $10^{-4}$  in the context where t represents the number of iterations and w represents the tuned value weight.

Equation (28) illustrates the methodology for selecting the hyper-tuned value attributes.

$$Y_n(e^{j\Omega}) = \sum_{m=-\infty}^{\infty} Y[N]U[n-m]e^{-j\Omega m}$$
 (28)

The overall temporal complexity of the proposed framework is evaluated by analysing several factors, such as the number of layers, the depth of each layer, and the spatial extent of the output map. This evaluation is expressed mathematically in Equation 29.

$$O\left(\sum_{k=1}^{d} n_{k-1} \cdot s_k^2 \cdot n_k \cdot m_k^2\right) \tag{29}$$

where

"k = index of a layer

d = depth of the layer

 $n_k$  = number of parameters in the kth layer

 $n_{k-1}$  = number of input channels of the  $k^{th}$  layer

 $s_k = \text{length} / \text{spatial size of the tuned value}$ 

 $m_k$  = spatial size of the output map"

The training time for each input is typically three times longer than the testing time, as measured for both forward and backward propagation. During the forward propagation phase, the performance of the proposed framework is evaluated by the computation of the loss using the cross-entropy method. On the other hand, the backpropagation phase involves the update of kernels and weights.

The updating of kernels and weights is performed based on the loss value. Hence, the procedure is used to iterate through the trainable parameters (kernels and weights) in order to minimise the loss. The process involves the use of a gradient loss function, which guides the model in the direction of the steepest rise rate. Additionally, various hyperparameters, such as the

Adam optimizer, are selected prior to commencing the actual training process. Additionally, it is advised to use fixed input and output layers in the proposed network, with an emphasis on using Fully Convolutional Networks (FCN) instead of Fully Connected (FC) layers.

To predict the probability of defect,

$$j_{t} = \sigma(Kh_{t,Bi-MDSPN} + b)$$

$$H_{t} = \text{ReLU}(\tilde{J}h_{t,Bi-MDSPNW} + \tilde{b})$$

$$C_{t} = 1 - G_{t}$$

$$O_{t} = k_{t}G_{t} + h_{t,Bi-MDSPNW}C_{t}$$

$$(30)$$

The weight matrices G, as well as the bias vectors b and  $\tilde{b}$ ,, are shown. The activation function is often represented by the acronym "ReLU." The degree of output transformation is regulated by the encoder and decoder layers of  $G_t$ . The resultant vector is represented by the symbol  $O_t$ . The software problem may now be accurately identified.

#### 4. PERFORMANCE ANALYSIS

This study utilises publicly accessible benchmark datasets from the NASA promise repository to examine the enhancement of defect prediction accuracy with the use of feature selection.

The objective of this section is to evaluate the effectiveness of various categorization approaches. The sample input and the data visualization process was done that was illustrated in figure 2 and 3

cm1.d	ropna(	)														
	loc	v(g)	ev(g)	iv(g)	n	v	1	d	i	e	•••	10Code	10Comment	10B1ank	locCodeAndComment	uniq
0	1.1	1.4	1.4	1.4	1.3	1.30	1.30	1.30	1.30	1.30		2	2	2	2	
1	1.0	1.0	1.0	1.0	1.0	1.00	1.00	1.00	1.00	1.00		1	1	1	1	
2	24.0	5.0	1.0	3.0	63.0	309.13	0.11	9.50	32.54	2936.77		1	0	6	0	1
3	20.0	4.0	4.0	2.0	47.0	215.49	0.06	16.00	13.47	3447.89		0	0	3	0	1
4	24.0	6.0	6.0	2.0	72.0	346.13	0.06	17.33	19.97	5999.58		0	0	3	0	1
493	47.0	3.0	1.0	3.0	256.0	1563.78	0.04	28.00	55.85	43785.90		2	13	2	0	2
494	24.0	4.0	3.0	3.0	107.0	587.63	0.05	19.13	30.72	11241.58		1	7	4	0	2
495	82.0	11.0	3.0	10.0	475.0	3155.83	0.02	44.71	70.59	141084.24		9	59	35	0	3
496	10.0	2.0	1.0	1.0	32.0	150.41	0.15	6.50	23.14	977.69		1	12	4	0	1
497	28.0	6.0	5.0	5.0	104.0	564.33	0.06	16.09	35.08	9078.38		2	7	0	0	2
498 rc	ws × 2	2 colun	nns													

Figure 2 Sample data input from NASA dataset

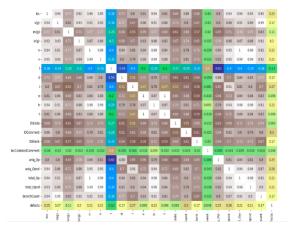
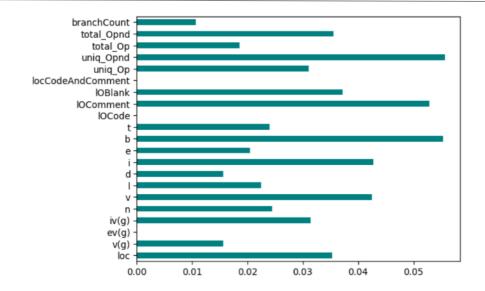


Figure 3 Process of data visualization



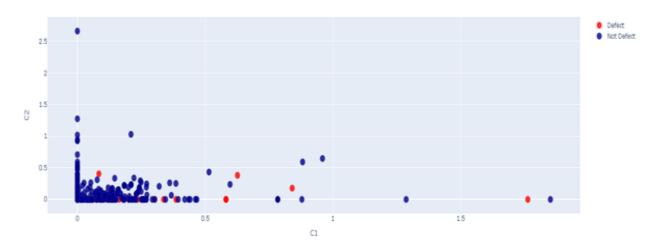


Figure 4 Classified output

Depend upon the features selected the defect module was classified by using the suggested methodology as depicted in figure 4.

The performance of the system is assessed and appraised using a range of metrics derived from the confusion matrix. A confusion matrix is composed of the following parameters:

A true positive (TP) refers to instances that are both truly positive and correctly labelled as positive.

False positives (FPs) refer to instances that are labelled as positive, although being genuinely negative.

False negatives (FN) refer to instances that are really positive but are incorrectly labelled as negative.

True Negative (TN) refers to events that are really negative and are correctly classed as negative.

The evaluation of classification algorithms is conducted using the following measures: The evaluation metrics often used in information retrieval and learning algorithm tasks include precision, recall, F-measure, and accuracy.

Precision may be defined as the proportion of True Positive modules in relation to the total number of modules that are categorised as positive.

Precision = 
$$\frac{TP}{(TP+FP)}$$
 (31)

Recall may be defined as the proportion of True Positive modules in relation to the overall number of modules that are really positive.

Re call 
$$=\frac{TP}{(TP+FN)}$$
 (32)

F-measure provides the average of Precision & Recall .

$$F\text{-measure} = \frac{P\text{recision} * Recall *2}{(P\text{recision} + Recall)} \quad (33)$$

Accuracy refers to the degree to which a forecast aligns with the actual outcome, reflecting the level of precision in the prediction. .

Accuracy = 
$$\frac{TP+TN}{TP+TN+FP+FN}$$
 (34)

1.056791772 [[120 11] [ 17 2]]	99994			
	precision	recall	f1-score	support
	0.88	0.92	0.90	131
	1 0.15	0.11	0.12	19
accurac	· ·		0.81	150
macro av	<b>.</b>	0.51	0.51	150
weighted av	_	0.81	0.80	150

Figure 5 .CM1 dataset Classification report

10.24234	1717899	99978			
[[3067	233]				
[ 501	161]]				
		precision	recall	f1-score	support
	0	0.86	0.93	0.89	3300
	1	0.41	0.24	0.30	662
accu	iracy			0.81	3962
macro	avg	0.63	0.59	0.60	3962
weighted	d avg	0.78	0.81	0.79	3962

Figure 6 .JM1 dataset Classification report

```
1.8007313609999755
[[490 45]
 [ 67 31]]
             precision
                        recall f1-score
                                           support
          0
                  0.88
                            0.92
                                      0.90
                                                535
          1
                  0.41
                            0.32
                                     0.36
                                                 98
                                     0.82
                                                633
   accuracy
                  0.64
  macro avg
                            0.62
                                     0.63
                                                633
weighted avg
                  0.81
                            0.82
                                     0.81
                                                633
```

Figure 7 KC1 dataset Classification report

1.30216234500 [[106 13] [ 16 22]]	000561			
	precision	recall	f1-score	support
0	0.87	0.89	0.88	119
1	0.63	0.58	0.60	38
accuracy			0.82	157
macro avg	0.75	0.73	0.74	157
weighted avg	0.81	0.82	0.81	157

Figure 8 KC2 dataset Classification report

1.814995 [[294 1 [ 17	05299 .3] 9]]	9997			
		precision	recall	f1-score	support
	0	0.95	0.96	0.95	307
	1	0.41	0.35	0.38	26
accu	iracy			0.91	333
macro	avg	0.68	0.65	0.66	333
weighted	lavg	0.90	0.91	0.91	333

Figure 9 PC1 dataset Classification report

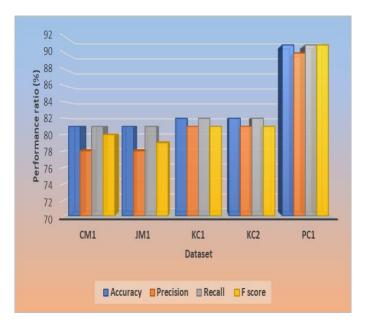


Figure 10 Performance analysis of the suggested methodology

The classification performance outcome ratio of the suggested methodology over 5 different datasets was demonstrated in figure 5-10

Table 3: CM1 dataset comparative performance analysis

Methodology	Precision	Recall	F- measure	Accuracy
LM	0.9110	0.91130	0.9113	91.13150

BFG	0.8831	0.8777	0.880400	88.07340
CG	0.8634	0.9083	0.8852	88.22630
Proposed	78	81	80	81

Table 3 presents the findings obtained from the CM1 dataset. The results indicate that the suggested approach achieved a comparable performance to existing training methods, as shown by an Accuracy score of 81%.

Table 4: JM1 dataset comparative performance analysis

Methodology	Precision	Recall	F- measure	Accuracy
LM	0.79980	0.8056	0.80270	80.1943
BFG	0.79080	0.8132	0.80180	79.9028
CG	0.80220	0.7929	0.79750	79.8705
Proposed	0.78	0.810	0.79	0.81

Table 4 presents the findings obtained from the analysis of the JM1 dataset. The results indicate that the suggested approach achieved a comparable performance to existing training methods, as shown by an Accuracy score of 81%.

Table 5: KC1 dataset comparative performance analysis

Methodology	Precision	Recall	F-measure	Accuracy
LM	0.80430	0.8029	0.80360	80.37870
BFG	0.78010	0.7909	0.78550	78.3993
CG	0.7873	0.7771	0.7822	78.3563
Proposed	0.81	0.82	0.81	0.82

The outcomes for the KC1 dataset are shown in Tab 5. With an Accuracy score of 82%, it is clear that the suggested technique performed similarly to previous training methods.

Table 6: KC2 dataset comparative performance analysis

Methodology	Precision	Recall	F-measure	Accuracy
LM	0.94330	0.94330	0.9433	94.3299
BFG	0.8670	0.907200	0.8866	88.40210
CG	0.828100	0.8196	0.8238	82.4742
Proposed	0.810	0.82	0.81	0.82

The KC2 dataset's final findings are shown in Tab 6. With an Accuracy score of 82%, it is clear that the suggested technique performed similarly to previous training methods.

Table 7: PC1 dataset comparative performance analysis

Methodology	Precision	Recall	F-measure	Accuracy
LM	0.93810	0.93810	0.93810	93.8144
BFG	0.93230	0.93230	0.93230	93.2253

CG	0.93230	0.93230	0.93230	93.2253
Proposed	90	91	91	91

Table 7 presents the findings pertaining to the PC1 dataset. The results indicate that the suggested approach achieved a comparable performance to existing training methods, as shown by an Accuracy score of 91%.

Table 8: Evaluation of the suggested method's accuracy in comparison to existing classification strategies [36]

Datas et	MLP	NB	SVM	RBF	kStar	kNN	PART	OneR	RF	DT	Propos ed
CM1	86.734 7	82.653 10	90.816 30	90.816 30	77.551 0	77.551 0	90.816	85.7143 00	89.795 9	77.551 00	81
JM1	80.354 10	79.835 90	79.188 30	80.397 2	75.993 1	73.963 70	79.490 50	77.1580 90	80.181 30	79.101 90	81
KC1	77.363 9	74.212 0	75.358 20	78.796 6	72.206 3	69.341	76.504 3	73.3524 0	77.937	75.644 7	82
KC2	82.758 60	81.034 50	82.758 60	77.586 20	75.862 10	75.862 10	79.310 30	82.7586 0	77.586 20	75.862 10	82
PC1	96.568 60	89.705 90	95.098 0	94.607 80	86.274 50	92.647 10	93.137 30	94.6078 0	96.078 40	93.137 30	91

Based on the findings shown in Table 8, the proposed approach demonstrates superior performance by achieving a much higher level of efficiency compared to other currently used mechanisms". GAK385YA51

#### 5. CONCLUSION

The present work introduces a novel model for the anticipation of software errors that are likely to occur inside software modules. The timely identification of software module defects may significantly mitigate the expenses associated with the software development life cycle. The feature selection method in the proposed system involves the use of Dimensionality Component Analysis, Self-Regulating Component Analysis, and Non-Negative Linear Matrix Factorization techniques. These techniques are employed to identify and discard unnecessary characteristics that do not contribute significantly to the classification process of the model. The use of data normalization was employed in order to mitigate the issue of excessive dimensionality within the datasets utilised, hence enhancing the performance of the suggested model. Adam used a hypertuned artificial neural network (ANN) that employed an autoencoder network to forecast the software metrics module using four datasets provided by NASA. The evaluation of the model's performance on the five datasets revealed that the adam hypertuned artificial neural network (ANN), which used an autoencoder network with Non-Negative Linear Matrix Factorization for feature selection, had superior results specifically on the PC1 dataset. The findings of the proposed framework demonstrate that the inclusion of feature selection significantly enhances the performance of the prediction model in comparison to the model that lacks feature selection. However, it is important for future research to continue optimising different classifiers by using a comprehensive range of features. This will allow for a wider selection of variations to be considered for machine learning-based models. The use of Deep learning models using feature selection techniques is expected to enhance the accuracy of software module fault classification..

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